

# Richard Valentine

Phone: (646) 610-1829

[o.valentine@me.com](mailto:o.valentine@me.com)

[www.linkedin.com/in/rvalentine-lnkd](http://www.linkedin.com/in/rvalentine-lnkd)

[www.richardvalentine.design](http://www.richardvalentine.design)

## EDUCATION

### The Flatiron School

UX Design 2020

### Long Island University (LIU)

ABA Paralegal Certificate 2017

### Swedish Institute of Health Sciences

AOS/AAS 2012

### State University of New York

Bachelor of Arts, (B.A.) Sociology 2002

### AFS Intercultural Programs

Volunteer Bolivia 1996

## SKILLS

- UX Design
- User Interface Design
- Information Architecture
- Prototyping
- Wireframes & mock-ups
- Site and app mapping
- Responsive web design
- Interaction design
- Mobile design
- Usability testing
- User research
- Affinity mapping
- Proofreading and editing

## TOOLS | Software

- Figma
- Sketch
- Adobe XD
- InVision
- Principle
- Zeplin
- Google Suite
- Microsoft Suite
- Keynote

## WORK EXPERIENCE | Experiencia Laboral | L'expérience Professionnelle

English 🇺🇸 🇨🇦 🇩🇪 🇫🇷 🇮🇹

Spanish 🇪🇸 🇵🇪 🇨🇺 🇻🇪 🇵🇷

French 🇫🇷 🇨🇦 🇩🇪 🇫🇷 🇮🇹

### 07/2020 UX Designer | Gameboard-1

08/2020 *The Last Gameboard Online Collaboration*

- Developed task flow and interactions for the user login, setup, and player placement at start-up of the Gameboard-1.
- Conducted exploratory research, defined problem, set design principles.
- Conceptualized and prototyped interface for a new digital tabletop game board.
- Conducted user interviews and usability testing remotely.

### 05/2020 UX Designer | Inform NYC

07/2020 *Flatiron School Internship*

- Project focusing on the redesign of local government website to improve transparency in government, facilitate communication between citizens and government, civic engagement, and ease of information access.
- Conducted exploratory research, such as competitive analysis, interviews, surveys, to define the problem space and set design principles to guide team.
- Used low to mid fidelity rendering tools to design and wireframe solutions to address the problem defined by insights and findings of exploratory research.
- Conceptualized and prototyped legislation section of app.

### 03/2020 UX Designer - Biblio App

05/2020 *Flatiron School Internship*

- Designed an app for libraries to help communities navigate job market disruption due to technological change by preparing their patrons for a new job market.
- Aided in exploratory research to define the problem space such as creating surveys, conducting user interviews, card sorting, and synthesizing data.
- Produced deliverables such as app maps, personas, wireframes and prototypes using Xtensio, Miro, Sketch, InVision; and presentations using Google Slides.
- Conducted evaluative research such as usability tests, heuristic evaluation to evaluate and refine our solutions.

### 01/2013 New York State Licensed Massage Therapist (LMT) License #: 026329

Present *Self-Employed, past contracts held with Massage Williamsburg, Greenhouse Holistic, Zeel, Equinox, New York, NY*

- Client intake and assessment; identify issues and contraindications, set reasonable goals for session manageable within time constraints of session.
- Craft and implement client specific treatment plans to address injuries, chronic conditions, aid physical therapy, chiropractic work, exercise regimens and relaxation. Assign maintenance routines for clients.
- Document client condition and progress drafting clear and concise session reports/SOAP notes to file adhering to HIPAA compliance and maintain sensitive records.

### 08/2009 Bilingual Release On Recognizance [ROR] Interviewer

04/2013 *NYC Criminal Justice Agency, New York, NY*

- Interviewed defendants in English and Spanish for Brooklyn Criminal Court.
- Collected, verified and provided information for defense lawyers, District Attorney and Judges.
- Utilized data to evaluate defendant's eligibility for ROR based on rubric.
- Identified defendants eligible for Bail Expedite Program, liaised with defendants, their families and the court and filed documents